

International Islamic University Chittagong
Department of Electrical and Electronic Engineering

Final Examination Autumn-2018 Program: B.Sc. Engg. (EEE)
 Course Code: CSE 1205 Course Title: Computer Programming-II
 Time: 2 hours 30 minutes Full Marks: 50

Part A

[Answer any two questions from the followings; figures in the right margin indicate full marks.]

- 1(a). What is operator overloading? Explain the initialization of operator overloading. 03
- 1(b). When do we need to use friend functions? Explain. 03
- 1(c). Write a program to Implement function overloading (for multiplication) for complex numbers using friend functions. 04
- 2(a). Consider the following figure. List all the inheritances occurring among all classes. 03

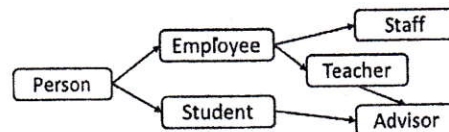


Fig.2(a)

- 2(b). Multipath inheritance May lead to duplication of inherited members. What is the method of avoid this duplication? Write a program to illustrate it. 03
- 2(c). Consider the following figure. The figure shows some classes with their data members. Mentioning the type of inheritance occurred in the figure, write a program to evaluate this. 04

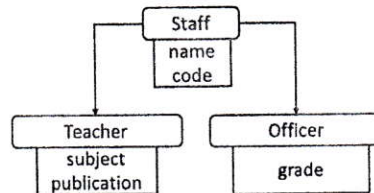


Fig.2(c)

- 3(a). Write a program to overload binary operator using friend function. 02
- 3(b). Is there any way possible for the objects of a derived class to access the private members of the base class? If it is yes, then give an example. 03
- 3(c). Define virtual base class with an example. 02
- 3(d). What is the output of this program? 03

```

#include <iostream>
using namespace std; struct a
{ int coun t; };
struct b { int* value; }; struct c : public a, public b { };
int main()
{ c* p = new c; p->value = 0; cout << "Inherited"; return 0; }
  
```

Part B

[Answer any three questions from the followings; figures in the right margin indicate full marks.]

- 4(a). What is meant by streams in C++? What are the predefined streams in C++? 04
- 4(b). What are the differences between formatted and unformatted I/O? Give an example. 03
- 4(c). Is it possible to write and read from/to file? If yes, create a program to illustrate it with proper comments. 03
- 5(a). When function overriding occurs? 01
- 5(b). "We cannot create objects of abstract class" comment with proper reason? 02
- 5(c). Write a program to show runtime polymorphism using pointer. Mention where the runtime polymorphism occurs. 04
- 5(d). What is abstract function? Give an example. 03
- 6(a). Write a program of your choice to show the use of Generic Class using template. 04
- 6(b). Write short notes on
a) Generic functions b) Generic classes c) Exception handling
- 6(c). How is template useful? Describe briefly. 02
- 7(a). Differentiate between early binding and late binding. What does mean by polymorphism? Give class with example 04
- 7(b). What will be the output of the program ? 02
- ```
class Base { public:
 virtual void show() = 0; }; void Base :: show()
{ cout << "Pure Virtual definition\n";
} class Derived:public Base
{ public: void show()
{ cout << "Implementation of Virtual Function in Derived class"; }
}; int main() { Base *b;
 Derived d; b = &d;
 b->show();
}
```
- 7(c). (i) Can you create an object of an abstract class? justify your answer. 2+2  
(ii) Write a program with a try block to detect and throw an exception if the condition "divide by zero" occurs.